DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				NALS	EBL CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	IG LEA	DS STYLE					
May be light if good suit or good shape					In Partr	ner's Suit	7 :	
Responses: Cue Bid= +10 and 3 colour support, 2NT=+10 and 4	Suit		2-4		2-4		Team: Wallflowers from Denmark	
colour support								
Mixed Raise when Opps open 1mi	NT		2-4		2-4		PLAYERS:	
							Jette Nyvang Joergensen DEN92142 - Vera Petersen DEN40153	
	Cubaaa		Attitude		Attitud		- Vera Petersen DEN40153 EVENT: Online Women's Teams	
	Subseq			a e.g Kxx/Dxx	Attitud	e	EVENT: Online women's Teams	
	Ouler, III	i iioiii u	ouble, LO III	te.g KAA/DAA			-	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY	
2 nd =15-18 Responses= same as if it was 1NT opening	Lead		Vs. Suit		Vs. NT			
4 th =11-14 Responses= same as if it was 1NT opening	Ace King		Ask for Attitude Ask for count			Attitude	GENERAL APPROACH AND STYLE	
•					Ask for Count		1 ♣ =2+ cards	
	Queen		QJx, Qx			QJx, Qx	1 ◆=4+ cards	
	Jack		Jx, J10x		AJ10x,	KJ10x, J10Xx, Jx	1 v /♠=5+ cards	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		109x, 109x	x, 10x	A109x,	10x 109x	1NT=15-17 BAL answers: NFStayman	
2NT=5-5 in the two lowest colours	9		9, J9x(x)		9, J9x(x		2NT=20-21 BAL maybe 5cards in ♥/♠ answers: Stayman	
	Hi-X		Normally no		Normal	ly no interest		
	Lo-X		Normally in		Normal	ly interest		
	SIGNAL	S IN O	RDER OF P					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		+	's Lead	Declarer's L	ead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Opps open 1MI=MC = 4-5 MA	1	Attitud		Count		Lavinthal	$2 \bullet = 5-4/4-5 \text{ in } \checkmark / \spadesuit 5-10$	
Opps open 1MA= MC = 5 other MA+5 in Mi	Lavint		thal Lavinthal					
	3	3						
Y.C. N.E. (C) (NY 1 D 1 DYY)		Attitud		Count		Lavinthal		
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Lavintl	nal	Lavinthal				
Over weak and strong no-trump : Good bad Multi defence :	G	3 1 1 1	C1:					
2♣= majors/ 2♦=+6♥/♠ 2NT= minors 2♥/♠=+5♥/♠+12P	Count wi	th lead c	of King				_	
Dbl = we have HP-strength in high end of opp's 1NT interval								
(1NT)-Dbl-(Pas)-2* =+5				DOLINI EG				
				DOUBLES				
VC DDEEMTC (Daulia: Con hide, Luma, NT Dida)	TAKEO	LIT DOI	IDI EC (C4	la. Damanan	. D			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	OIDO	UBLES (Sty	le; Responses	, Keopenii	ig)		
Doubles = take out NT= nat								
1V1 — 11at	Reopenir	ıg · Wha	n 1x-n-n Dh	al shows ±8			1	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	Reopening: When 1x-p-p Dbl shows +8					SPECIAL FORCING PASS SEQUENCES		
75. ARTHTCIAL STRONG OF ENHAGO- LC. 17 UI 27	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					Semi-forcing pass until 2		
						Senii-totenig pass unui 2 🍖		
	NEG DBL to unshown major Support D/RD after Partner show 4M up 2♠							
OVER OPPONENTS' TAKEOUT DOUBLE	Support D/RD after Partner snow 4M up 2 Lightnerdobl.;					IMPORTANT NOTES		
When the opps dbl our opening: RD= +10 / bids under 10 and no fit	Lightnerdool.; Double of 3ut=opening lead=first bid from table				able	4 suit forcing, but not after 1 -1 -1 -1 -1		
in partners opening. 2NT= fit in partners Opening +13	Double of Sut=opening lead=first old from table					4 Suit forcing, but not after 1 . 1 . 1 . 1 . 1 . 1 . 1 . 1 1		
in paraiers opening. 2111 – It in partiers opening +13							PSYCHICS:	
							1201001	

U	IF MAL	. OF	د				
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1.	(X)	2	4♥	+11	1♣/♦-3♣/♦ or 4♣/♦ = weak	XY NT	
					$1 . / -2 . / \div : 13 + HP + 5 + . / 4 + + in and no 4 + in$		
1 •		4	4♥	+11	major Weak jump: 2♥/♠ (4-7HP) 1♣/♦-2♦/3♣: 10-12HP+ 5+ in ♣/4+in ♦		
1♥		5	4♥	+11	$1 \checkmark -3 \checkmark = \text{weak}, 3 \stackrel{*}{\bullet} = 10 - 12 (+4 \checkmark)/3 \stackrel{*}{\bullet} = 7 - 9 (+4 \checkmark)$	1 ♥/♠-3♣-3♦= ask	
					1 ♥-2NT= +13 (+4 ♥); WJS=2 ♠	1 ♥/♠-2NT-3♣/3♦/ other major =single	
1 ♠		5		+11	1 ♦ -3 ♦ = weak, 3 ♣ = 10-12 (+4 ♦)/3 ♦ =7-9 (+4 ♦)	1 V/♠-2NT-4♣/♦/other major=void	
					1 - 2NT = +13 (+4)	1 ♥/♠-3NT max/3 ♥/♠-min XY NT	
I NT				+15-17	NF Stayman, transfer		
					3 4/3 4/3 4/3 = 6+slam try		
2.	X			Strong if Bal= +22	2 ♦ =0-6, 2 ♥ /2 ♠ /3 ♣ =7+P+5+ ♥ / ♠ / ♣	2♣-2♦-2nt= same as if opening 2nt	
					2NT=7-9, 3NT10-12		
2 •	X			5-4 in ma 5-10	2 ♥/♠= to play; 2NT=ask; 3♣/♦=to play	After 2nt: 3♣=strong, 3♦=weak+5♥, 3♥=weak 5♠	
2♥		6		+6-10	2NT=ask, 3♣/♦/♠=to play	2 v /2 ∧ 2nt-3 ♣ =single	
						$2 \checkmark /2 \land2nt-3 \leftarrow = single$	
2 🌲		6		+6-10	2NT=ask, 3♣/♦/♥=to play	2 √/2 ♠ 2nt-3 other major=single 2 √/2 ♠ 2nt-3NT=max, 3 √/♠ -Min	
2NT				20-21 Balanced	Stayman, transfer		
					3♠=(+5♠)+(+4♥)		
3 .		7(6)		Pre-empt (2-3 rule)			
3♦		7(6)		Pre-empt (2-3 rule)	3♥/♠= NAT Forcing		
3♥		7(6)		Pre-empt (2-3 rule)	3♠ = NAT Forcing		
34		7(6)		Pre-empt (2-3 rule)	4♥ = NAT		+
3NT	X			EKDxxxx in Minor	4♣/5♣= pass/ corr		+
5111					144/340 - puss/ Con		
4.		7(6)		Pre-empt (2-3 rule)	4♥/ ♠= NAT		
4♦		7(6)		Pre-empt (2-3 rule)	4♥/ ♠= NAT		
4♥		7(6)		Pre-empt (2-3 rule)	4♠= NAT		
4♠		7(6)		Pre-empt (2-3 rule)			
4NT	X			Pre-empt, +5-+5-in two colours			
						HIGH LEVEL H	BIDDING
5.		7(6)		Pre-empt (2-3 rule)		Key Card Blackwood 1430	
5 ♣ 5 ♦	 	7(6)		Pre-empt (2-3 rule)		Cue-bid	
5 ♥		7(6)		Pre-empt (2-3 rule)		Voidwood 1430	
5 ♠		7(6)		Pre-empt (2-3 rule)			